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## About This Game

### **Discover a passion for firefighting!**

Head out on duty with the entire fire department and take on exciting new missions in "Airport Firefighters: The Simulation".

As a member of the busy airport fire department, you and your colleagues work to extinguish large airplane fires and fight through the blazing inferno of the passenger terminal. Drive true-to-life fire engines and tackle blazes with the water cannons.

Fight local fires with the fire extinguisher and fog nozzle, squeeze your way through narrow ventilation shafts, and destroy obstacles with your ax to pave your way to freedom.

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# Airport Firefighters

## The Simulation

In your missions you'll be confronted with fallen buildings, burning of-fice wings and gloomy basements flooded with water, as well as downed helicopters and flaming cargo planes too. For the first time in the series, you can control American firefighting vehicles and complete missions as an American firefighter. Would you rather use a gamepad than a keyboard and mouse? No problem!

Objects such as crates and pallets now react to the water jet, letting you pick up, move and destroy them. Various difficulty levels will help you to survive even the diciest of crises. Experience dramatic situations that challenge the hero inside! Whether it's burning engines, an explosion in the passenger terminal or a flaming inferno in the cabin of a jumbo jet – your service counts!



### Features:

- Experience exciting and dramatic situations as a member of the airport fire department
- Head out on duty with the entire fire department, driving firefighting vehicles and using them to tame the flames
- Fight your way through the blazing inferno of the passenger terminal, collapsed sections of buildings, burning office wings and gloomy basements
- Play with either German or American firefighting vehicles and team members
- Drive the faithfully recreated Panther vehicles from Rosenbauer International AG
- Can also be controlled using a gamepad

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- Various challenging difficulty levels
  - Part 3 in the popular Airport Firefighters series

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Title: Airport Firefighters - The Simulation

Genre: Simulation

Developer:

Visual Imagination Software GbR

Publisher:

rondomedia GmbH

Release Date: 13 May, 2015

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**Minimum:**

**OS:** Windows Vista/7/8

**Processor:** Dual-Core® or comparable 3 GHz processor

**Memory:** 4 GB RAM

**Graphics:** DirectX 10-compatible 3D graphics card with 512 MB VRAM and Pixel Shader 3.0 (AMD HD 4870 or higher)

**DirectX:** Version 10

**Storage:** 7 GB available space

**Sound Card:** Sound card

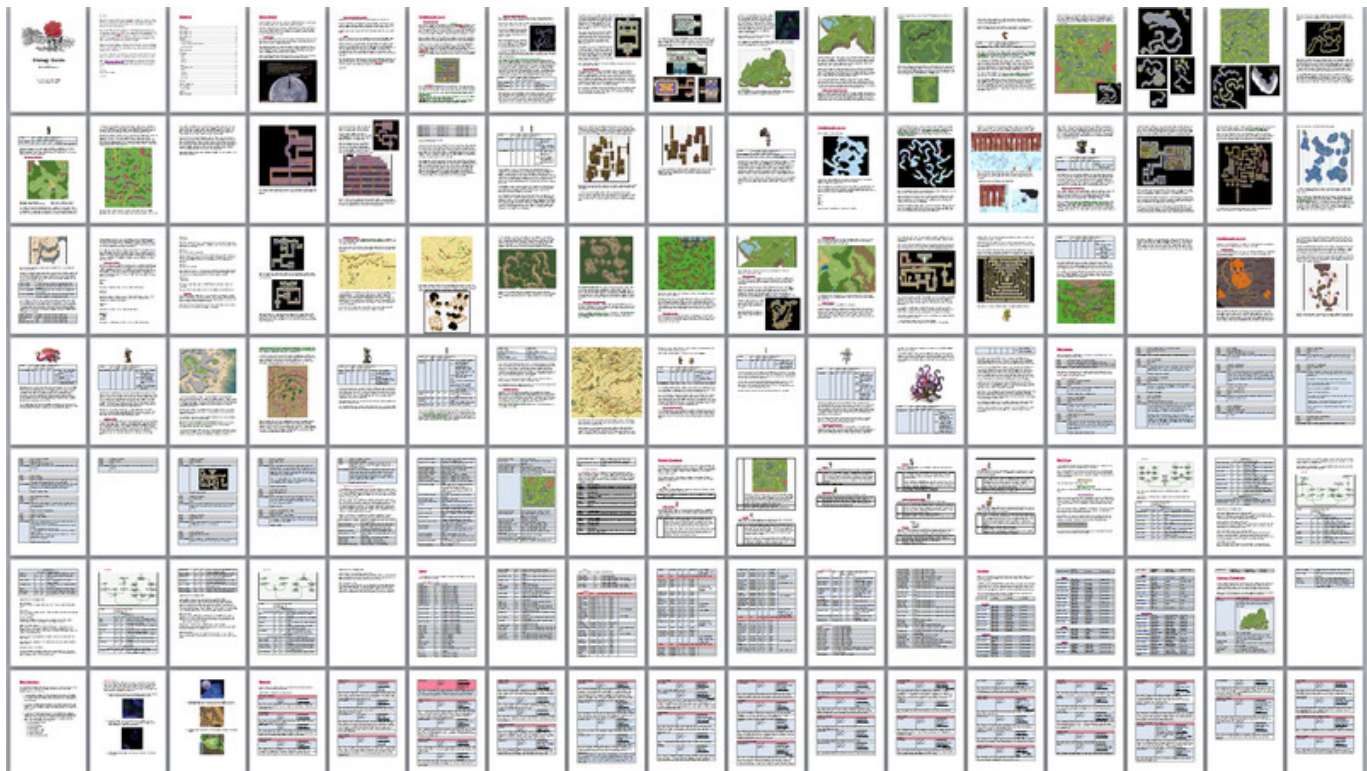
**Additional Notes:** keyboard, mouse

English,French,Italian,German,Russian





Such is the toll of Magtek's Curse.  
He has branded us, and turned our back  
on us.  
Leaving us as near-empty shells of Aura.



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Just wanted to test play for a few minutes - but I could not stop playing until I had completed the first scenario. This is always a good sign! Simple graphics, easy to understand rules, fun to play!! This is my favorite visual novel as of yet. I can't wait until the rest of the series becomes available in english.. A short and sweet play-through with lots of attention to detail. Visually, this game is beautiful and I would certainly recommend people to try it.. This game is very unplesant to play. It might be more fun on a tablet, but on a PC, it's awkward and confusing. I do not recommend this game.

It's bad enough that it's the first and only time I ever asked Steam for a refund.

They politely declined. :-V. Like in the previous DLC: Good designed characters like Odin.. What a great mission to end the Deathstorm DLC for Sniper Elite 4, It's also the only time the player is deployed in Germany. I have to say that Sniper Elite 4 does stealth better than most games that make an attempt to. The level design is top notch, enemy forces are substantial, they even throw in a new weapon exclusive to this mission. Grab a friend and play through the Deathstorm DLC, it's worth every penny if you purchase the Sniper Elite 4 deluxe edition.. Why is nobody able to make a good scrolling shooter any more? I still fondly remember Katakis, Raptor and some others from the old Amiga and DOS-PC days. I had hoped that this one would at least honour the memory of those well-made games, but unfortunately it is a turd. Running slow on a fast machine, stupid console controls and has zero atmosphere. Great disappointment.. A worthy sequel to the first volume. Do keep tabs on your island, though. If you forget for too long... well, that pile of bones mocketh thee.... This will be very [useful...BUT....in addition to buying this, you have to spend 4 points to be able to view Samples on the map.](#)



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This Game Is Amazing!

Pros of the game :

- Really Cheap!
- Really Fun!
- Endless!
- Family & Kid Friendly!
- Pugs!
- Cats!
- Penguins!
- Points System!
- Real Online Top Score-Board
- Funny Skins!

Cons :

-Not Really Good On Graphics.. eh its ok could use a better \*fake the internet system\*i had to restart my computer 3 times to reconnect to the internet(my internet). i've thrown away loose change in the garbage that gave me more enjoyment than this. This game is a hidden gem that I managed to discover a couple of years ago, and I have only just gotten back into this game, but this game is deeply enjoyable.

The combination of difficulty, gameplay, and the soundtrack is absolutely amazing and is definitely worth the money.. the online is dead no one play it and glitches but the game idea is nice so nice. An Climber Game with an Abstract Art Style (and a Weird Title)

Not having played a climber-type game within the last 9-months (last one played was 'To The Top'), this game reminded me of why I enjoy them.

Pros:

- An abstract, minimalist art style that makes you feel like you are on a different world, without getting distracted by how next-gen the world looks.
- Some backgrounds remind me of a PS VR game I played called 'Bound', and those metallic hands you stand on scream out the movie 'Logan's Run' to myself for some reason.
- Gameplay is challenging at times; hard but fair.
- Saves points are reasonably spaced out (although the wimp in me would love to save anywhere)
- The pricing for this game almost makes purchasing the game a no-brainer (unless you're feeling extra cheap).
- Maybe I haven't gotten far enough into the game yet, but the game title would not have made me think about a climbing game. The title weirdly adds some appeal to myself.

Cons:

- Using Oculus Touch controllers, the hand orientation feels off by about 45 degrees. The good news is that it is mostly a visual distraction, and has no tangible effect on gameplay.
- On occasion, I felt confused on what to do next (e.g., how to open those blue double doors? just touch them. I tried jumping over the wall a few times before realizing that wasn't going to work).
- While the controls work well (grip, release), my own stupidity in forgetting to release one while grabbing the next gives me the false justification I need to list this as a Con.
- For how many times I've already died in this game, if I get one Achievement in this game, I'll be happy.

Overall (so far), a solid climbing game with responsive controls, a minimalist art style that accentuates its 'other worldliness', that is fun.. I've got nothing against text games but this was awful.. For a turn-based squad game there is enough for me to recommend it.

- \* It incorporates action points well
- \* The maps are interesting
- \* Units are role based rather than stat based
- \* It has freaking opportunity fire!
- \* The alt history makes the engagements interesting and fun

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That said, the UI is a bit rough and lacks polish. Graphically, it's a bit jarring, but completely serviceable. If you can get past those warts, the game has many gameplay delights to offer.

. Cute & a great time killer when you want to zone out. :>

\u2661\u2661\u2661\u2661\u2661. I think it's worth it.

4 characters plus a bunch of items which is basically costumes for any character you want, is a good deal to me.

If you aren't as crazy about Soul Calibur as I am, maybe wait for a sale for the season pass.

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